

ART (ART)

ART-100

Art Appreciation

3 UNITS

3.0 hours lecture

In this introductory course, students will learn how to examine, compare, analyze, evaluate, interpret, and discuss works of visual art within their cultural contexts. Art media for study will include drawing, painting, printmaking, photography, sculpture, ceramics, textiles, film, architecture, etc. Works for examination will encompass representative artistic styles from western and other major world cultures, and will also include the artistic contributions of women and minority cultures. (C-ID ARTH 100) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-104

Artists and Designers Today

3 UNITS

3.0 hours lecture

This course examines the wide variety of formats that contemporary artists work in today. It is an overview of current practices that enables students to gain insight into art, design, craft, media, and new genre disciplines, including but not limited to painting, sculpture, graphic design, interior design, industrial design, furniture design, photography, fibers, ceramics, metalwork, installation, performance, street art, and multimedia arts. Students will be introduced to how visual culture is contextualized, theorized, and displayed through curatorial studies and social media. Students will be exposed to course content through lectures, visiting artists' talks, readings, and visits to local galleries and museums. This course is designed for students beginning the study of art and/or related disciplines. (CSU)

ART-119

Color Theory

3 UNITS

2.0 hours lecture, 4.0 hours laboratory

In the visual arts, color theory is the body of practical guidance for color mixing and the visual effects of a specific color combination. As an element of visual expression, color is both physical and psychological. This course will explore the principles, theories, and applications of additive and subtractive color in two dimensions. Topics will include major historical and contemporary color systems, production of projects in applied color, and the elements of design as they apply to the optical perception of color. (CSU/UC)

ART-120

Two-Dimensional Design

3 UNITS

2.0 hours lecture, 4.0 hours laboratory

Introduction to the two-dimensional arts. Students will study the great works of the human imagination while focusing on those of historical, theoretical and cultural relevance. Students will examine form and content through the application of art elements and principles of design. (C-ID ARTS 100) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-121

Painting I

3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 120 or ART 124 or equivalent

2.0 hours lecture, 4.0 hours laboratory

Introduction to painting with an emphasis on painting tools, materials, techniques and color principles. Students will develop skill in handling form, space, and plastic aspects of acrylic and/or oil paints. (C-ID ARTS 210) (CSU/UC)

ART-124

Drawing I

3 UNITS

2.0 hours lecture, 4.0 hours laboratory

Introduction to drawing theory and practice. Students will study major works of art in relation to drawing techniques, illusion of space, and composition through a variety of media. (C-ID ARTS 110) (CSU/UC) (AA/AS-C)

ART-125

Drawing II

3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent

2.0 hours lecture, 4.0 hours laboratory

Builds on the drawing techniques and composition concepts covered in ART 124 to include new mediums to address creative problem solving and refine drawing skills. Introduces brush, pen and ink into the drawing process with an emphasis on line quality and modeling using washes, hatching and stippling. Colored pencil and mixed media are explored using a variety of linear and tonal techniques. Scientific perspective is extended from ART 124 to include measuring, inclining planes, circles, shadows and reflections. (C-ID ARTS 205) (CSU/UC)

ART-129

Three-Dimensional Design

3 UNITS

2.0 hours lecture, 4.0 hours laboratory

Introduction to the fundamental principles of three-dimensional composition emphasizing the formal elements and language of design. Basic visual, tactile and conceptual methods of defining space are examined in a series of compositional exercises. A variety of materials are used to explore the elements of line, shape, mass, texture and volume through the application of design principles such as balance, emphasis, rhythm, harmony, contrast, repetition, proportion, scale and unity. The historical development of design and aesthetics is studied along with how social, political and cultural beliefs have influenced artists and design professionals. Assignments are non-technical and do not require prior knowledge of tools and equipment. This is a comprehensive introductory course that could lead to future study in a diverse range of art and design professions. (C-ID ARTS 101) (CSU/UC) (AA/AS-C)

ART-135

Watercolor I

3 UNITS

2.0 hours lecture, 4.0 hours laboratory

Introduction to basic watercolor tools, materials and techniques emphasizing color principles and skill development in watercolor media. (CSU/UC)

ART-140

Survey of Western Art I: Prehistory through Middle Ages

3 UNITS

3.0 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting) of the western world from prehistory to circa 1250 A.D. (C-ID ARTH 110) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-141

Survey of Western Art II: Renaissance through Modern

3 UNITS

3.0 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting, printmaking, photography) of the western world from the late Gothic era to the present. (C-ID ARTH 120) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-142**Art of Africa, Oceania and the Americas****3 UNITS**

3.0 hours lecture

This course is an introduction to the visual arts produced by peoples of Africa, Oceania, and the Americas from the prehistoric to contemporary periods. Topics include art, design, and architecture, and emphasize how art represents each region's cultural, religious, social, and political orientations. This course is designed for art and art history majors as well as others interested in the humanities. (C-ID ARTH 140) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-143**Modern Art****3 UNITS**

3.0 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting, printmaking and photography) of the late nineteenth and twentieth centuries with geographical emphasis on Europe and America. (C-ID ARTH 150) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-145**Contemporary Art****3 UNITS**

3.0 hours lecture

Survey of the major artists and art movements from 1945 to the present. Includes such major topics as the analysis and summary of Modernism, the transition from Modern to Post-Modern art, the emergence of non-traditional art media, and the analysis of the influence of global multiculturalism in art. Specific art practices such as painting, sculpture, earthworks, photography, performance, installation, printmaking and architecture will be discussed in relation to the cultural dialogue they establish or to which they respond. (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-146**Asian Art****3 UNITS**

3.0 hours lecture

This course provides a select overview of art and architecture from India, Southeast Asia, China, Korea, and Japan, from prehistory to modern times with an emphasis on content, context, and style. The course covers subject matter, function, iconography, patronage, artistic methods and influences, and social and cultural contexts of artworks and monuments. The course includes art from: the Indus Valley, Early Buddhist and Hindu Art in Southeast Asia, later Indian art including Mughal, Neolithic through early Imperial China, Northern Wei through Tang dynasties, later China through contemporary era, Korea, archeological Japan through Heian, and later Japan through contemporary era. (C-ID ARTH 130) (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-151**Chicanx Art****3 UNITS**

3.0 hours lecture

This course is a comprehensive overview of the major influences, themes, and styles in Chicanx Art from its emergence in the 1960s to the 21st century. Emphasis is placed on the historical, social, and cultural context of the Chicanx Art movement and the major forces that shape artistic creation within this field. Topics include Chicanx paintings, murals, prints, sculpture, installation, performance, and video. Students analyze the art and apply critical theory to describe critical events in the histories, cultures, and intellectual and artistic traditions of Latino/a Americans. This course is designed for all students interested in Chicana/o studies, Ethnic Studies, and for Art majors who want to explore a revolutionary contemporary art movement focused on cultural relevance, social action, and social justice, with a special focus on the lived experiences and social struggles of Latino/a Americans. (CSU/UC) (AA/AS-C, CSU-C1, IGETC-3A)

ART-177**Digital Drawing and Painting****3 UNITS**

2.0 hours lecture, 4.0 hours laboratory

This introductory course uses computer based technologies and its application for digital drawings and paintings. Students will develop digital images that showcase perceptual skills, conceptual strategies, production methods and narrative compositions using various software. (CSU/UC)

ART-210**Introduction to Printmaking****3 UNITS**

Recommended Preparation: "C" grade or higher or "Pass" in ART 120 or ART 124

2.0 hours lecture, 4.0 hours laboratory

This course is an introduction to the basic materials, equipment, and processes of printmaking, including relief (linocut and woodcut), intaglio (drypoint and collagraph), planography (monotype), and stencil (screen print). Topics will include major historical and contemporary cultural movements in printmaking, color, and design applications, as well as creative responses to materials and subject matter. (CSU/UC)

ART-211**Intermediate Printmaking****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 210 Introduction to Printmaking

2.0 hours lecture, 4.0 hours laboratory

This intermediate printmaking course explores color printing and approaches at a deeper level. It includes the integration of digital imagery and technologies to generate and alter images in preparation for traditional, physical, and hybrid printing processes. Topics will include current cultural movements in printmaking, complex color, and design applications, as well as individualized approaches to materials and subject matter. (CSU/UC)

ART-220**Painting II****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 121 or equivalent

2.0 hours lecture, 4.0 hours laboratory

Continuation of Painting I with an emphasis on creative problem-solving skills. Students will develop a personal style of expression. (CSU/UC)

ART-221**Painting III****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 220 or equivalent

2.0 hours lecture, 4.0 hours laboratory

Offers a wider selection of painting mediums to include acrylic, oil, egg tempera, casein and encaustic. Students will continue developing a personal style of expression. (CSU/UC)

ART-222**Painting IV****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 221 or equivalent

2.0 hours lecture, 4.0 hours laboratory

Focuses on a series of paintings that develop a personal theme or statement. Advanced painting techniques will be combined with advanced compositional devices. (CSU/UC)

ART-224**Drawing III****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 125 or equivalent
2.0 hours lecture, 4.0 hours laboratory

The drawing mediums, skills, techniques and composition concepts used in ART 124 and 125 will be applied to a variety of subject matters. Students will draw different subject matters including but not limited to animals, plants, still life, landscapes, seascapes, cityscapes, etc. Emphasis is on making effective compositions with good craft. (CSU/UC)

ART-225**Drawing IV****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 224 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Focuses on drawing-based artwork that results in artwork that has a personal theme or statement. Students will explore several advanced compositional devices while pursuing their themes. Portfolio preparation is emphasized. (CSU/UC)

ART-230**Figure Drawing I****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Utilizes the skills and concepts developed in ART 124 to address the drawing of the nude human figure. Students will learn how articulation, standard proportion, bones and muscles influence the rendering of the human form. Drawing will be done from live models with studio lighting. Emphasis is on representational drawing with line and value. This course is important for anyone dealing with the human figure, i.e., drawing, painting, sculpture, photography, illustration, graphic design, fashion design, etc. (C-ID ARTS 200) (CSU/UC)

ART-231**Figure Drawing II****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 230 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Builds on the concepts and skills developed in ART 230. Surface anatomy related to the bone and muscle structure of the nude human form is studied along with the proportions and anatomy of the human head. Students will work with achromatic and chromatic drawing mediums. (CSU/UC)

ART-232**Figure Drawing III****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 231 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Concentrates on integrating the human figure into a compositional environment. Figure drawing techniques from ART 230 and 231 will be integrated into the design process. (CSU/UC)

ART-233**Figure Drawing IV****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 232 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Focuses on figurative artwork that develops a personal theme or statement. Students will be asked to explore several advanced compositional devices while pursuing their themes. This class emphasizes portfolio preparation. (CSU/UC)

ART-235**Watercolor II****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 135 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Continuation of Watercolor I techniques with an emphasis on creative problem solving and aesthetic compositions. (CSU/UC)

ART-236**Watercolor III****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 235 or equivalent
2.0 hours lecture, 4.0 hours laboratory

Continuation of Watercolor II skill and composition techniques. Students will develop a personal style of expression. (CSU/UC)

ART-240**Portraiture and Character Design****3 UNITS**

Recommended Preparation: "C" grade or higher or "Pass" in ART 124 or equivalent
2.0 hours lecture, 4.0 hours laboratory

This course will enable students to develop a personal approach to portraiture through drawing methods and techniques, providing a concentrated examination of the human head, character, and anatomy. Students will explore how to work directly from the model using expressive drawing and multi-media approaches. Students will examine how portraiture and character design express ideas about power, social status, stages of life, gender, identity, and fantasy. They will also be introduced to a range of historical and contemporary artists whose work features the portrait as the subject matter. (CSU/UC)

ART-241**Illustration I****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent
2.0 hours lecture, 4.0 hours laboratory

This course serves as an introduction to illustration. The course stresses the creative interpretation of subjects, situations, and themes within the context of commercial art such as advertising, editorial, book illustrations, cartooning, and renderings. Emphasis is on developing and communicating visual ideas and imagery. Various media and techniques will be explored. (CSU/UC)

ART-242**Illustration II****3 UNITS**

Prerequisite: "C" grade or higher or "Pass" in ART 241 or equivalent
2.0 hours lecture, 4.0 hours laboratory

This course is a continuation of the concepts and techniques presented in Illustration I. Increasingly more advanced illustration projects, techniques, concepts and methods will be presented. Emphasis is placed on the development of original concepts, refinements of techniques, production methods and development and presentation of portfolio quality artwork. In addition, rendering will be presented and incorporated in several projects. (CSU/UC)